Action	Reason
Distribute computers	
<ul> <li>Have each person fill out paperwork</li> </ul>	
Have them open GC	
Quick tutorial	
<ul> <li>y=x^2+n (how to escape from superscript)</li> </ul>	
<ul> <li>f(x)=x^2+n, y=f(x)</li> </ul>	Use ctrl-9 to define a function
• g(x)=(x-n)^.5, y=g(x)	
• y=g(f(x))	Surprise! Inverses
• y=f(g(x))	
<ul> <li>Close lids (put computers to sleep)</li> </ul>	
Discuss homework	
<ul> <li>Points to emphasize: (a) Measuring an angle is measuring an arc length of a portion of a circle that the angle cuts. (b) The circle's diameter is arbitrary. Pick ANY circle centered at the angle's vertex.</li> <li>(c) You can measure it any way you please, as long as the method uses a unit of length that is proportional to the circle's circumference.</li> </ul>	We want them to give utmost priority to ensuring that angle, arc length, circle, and proportionality are all part of the idea of an angle's measure.
<ul> <li>Connections among trig applications and thinking of angle measures, circles, arc lengths, and trig functions.</li> </ul>	Students frequently will forget about basic definitions and focus instead on answering questions. You want them to practice <i>applying</i> definitions in the context of interpreting a situation. This will increase the probability that they develop coherent knowledge, as opposed to compartmentalized knowledge.
<ul> <li>Next week's homework as in-class activity</li> </ul>	
<ul> <li>Have them join groups (1-4). One computer per group</li> </ul>	
<ul> <li>Question 1 (10 minutes; report orally from groups where they are)</li> </ul>	Again, stress that "x" is an arc length etc.
<ul> <li>Question 2 (10 minutes; report orally from groups where they are)</li> </ul>	Build to Juan's generalization
<ul> <li>Question 3 (20 minutes work separately; write individually; discuss publicly)</li> </ul>	Ditto
<ul> <li>Question 4 (30 minutes discussed as whole class; extend to non- linear arguments)</li> </ul>	Demonstrate the power of covariational reasoning
<ul> <li>Assign Questions 5, 6 and 7.</li> </ul>	
<ul> <li>Show how zoom in using icons, modifier keys, and drag-boxes in Question 5.</li> </ul>	
<ul> <li>Show how to use sliders in Questoin 6.</li> </ul>	

• Discuss how to use GC to investigate #7.